

BOOLEAN EXPRESSIONS CONTROL FLOW (IF-ELSE) INPUT/OUTPUT

Problem Solving with Computers-I

C++

```
#include <iostream>
using namespace std;

int main(){
    cout<<"Hola Facebook\n";
    return 0;
}
```



Announcements

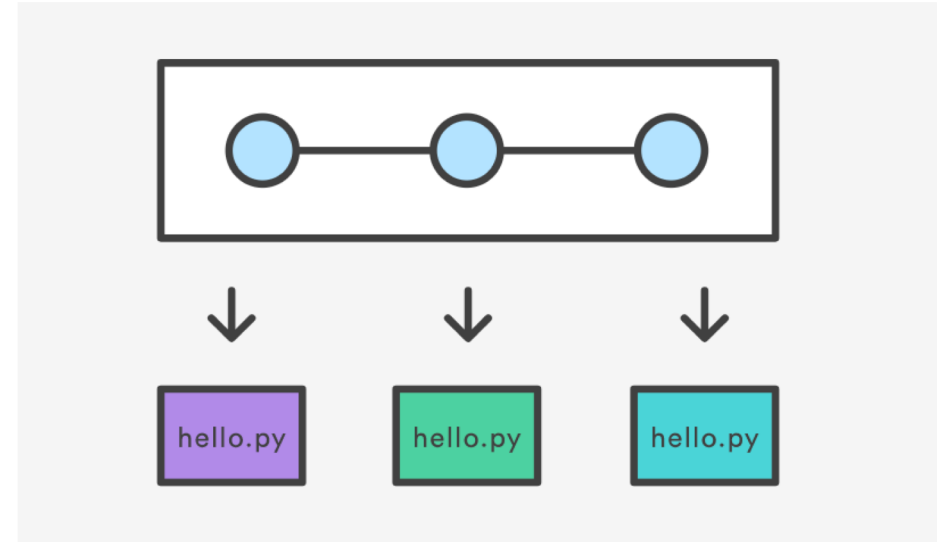
- HW02: Complete (individually) using dark pencil or pen, turn in during lab section next Wednesday
- Please use Piazza to ask questions instead of email
- If you must email me, include [CS16] in the subject line

What is git?

Git is a version control system (VCS).

A VCS allows you to keep track of changes in a file (or groups of files) over time

Git allows you to store code on different computers and keep all these different copies in sync



Git Concepts

repo (short for repository): a place where all your code and its history is stored

Remote repo: A repo that exists on the web (in our case github.com)

In class demo

- **creating a repo on github.com**
- **adding collaborators to the repo**
- **adding files to the repo**
- **Updating files in a remote repo using a web browser**
- **Viewing the version history**

Boolean Expressions

- An expression that evaluates to either true or false.
- You can build Boolean expressions with relational operators:
 - `==` // true if two values are equivalent
 - `!=` // true if two values are not equivalent
 - `<` // true if left value is less than the right value
 - `<=` // true if left value is less than OR EQUAL to the right value
 - `>` // true if left value is greater than the right value
 - `>=` // true if left value is greater than OR EQUAL to the right value

Boolean Expressions

- Integer values can be used as boolean values
- C++ will treat the number 0 as false and any non-zero number as true.

```
bool x = 5 == 1; // x = 0
```

```
bool x = 3 != 2; // x = 1
```

- Combine boolean expressions using Logical Operators

```
!    // inverts true to false or false to true
```

```
&& // boolean AND
```

```
||  // boolean OR
```

- Example

```
bool x = true;
```

```
bool y = true;
```

```
x = !x;      // x = false
```

```
x = x && y    // x = false
```

```
x = x || y    // x = true
```

Control flow: if statement

- The `condition` is a **Boolean expression**
- These can use relational operators

```
if ( Boolean expression) {  
    // statement 1;  
    // statement 2;  
}
```

- In C++ 0 evaluates to a false
- Everything else evaluates to true

Examples of if statements

- The `condition` is a **Boolean expression**
- These can use relational operators

```
if ( 1 < 2 ) {  
    cout<< "foo" ;  
}
```

```
if ( 2 == 3 ) {  
    cout<<"foo" ;  
}
```

Use the curly braces even if you have a single statement in your if

Fill in the 'if' condition to detect numbers divisible by 3

- A. $x/3 == 0$
- B. $!(x\%3)$
- C. $x\%3 == 0$
- D. Either B or C
- E. None of the above

```
if ( _____ )  
    cout<< x << "is divisible by 3 \n" ;  
}
```

Control Flow: if-else

```
if (x > 0) {  
    pet = dog;  
    count++;  
} else {  
    pet = cat;  
    count++;  
}
```

- Can you write this code in a more compact way?

Control Flow: Multiway if-else

```
if (x > 100) {  
    pet = dog;  
    count++;  
} else if (x > 90) {  
    pet = cat;  
    count++;  
} else {  
    pet = owl;  
    count++;  
}
```

- Can you write this code in a more compact way?

Input from user (using cin)

- Getting input from stdin (standard input)

```
int x;  
cout<< "Enter a number"<<endl;  
cin>>x;
```

Let's code Fizzbuzz -1.0

\$ Enter a number: 1

1

\$ Enter a number: 2

2

\$ Enter a number: 3

fizz

\$ Enter a number: 4

4

\$Enter a number: 5

5

\$Enter a number: 6

fizz

\$Enter a number: 7

7

\$Enter a number: 15

fizz

Input from user (via the command line)

- We can pass information into a C++ program through the command line when executing the program.
- The main function will need to have the following:
`int main(int argc, char *argv[])`
- ``int argc`` is the number of "arguments" the program has, including the executable name.
- ``char* argv[]`` is the "list" of arguments passed into the program.
 - `argv[0]`: name of the program
 - `argv[1]`: 1st argument, remember this is a C-string
 - Use `atoi` to convert a C-string to a number `atoi(argv[1])`

Let's code Fizzbuzz -2.0 (taking arguments from main)

```
$ ./fizzbuzz 1
```

```
1
```

```
$ ./fizzbuzz 9
```

```
Fizz
```

```
$ ./fizzbuzz 15
```

```
Fizzbuzz
```


Next time

- Loops